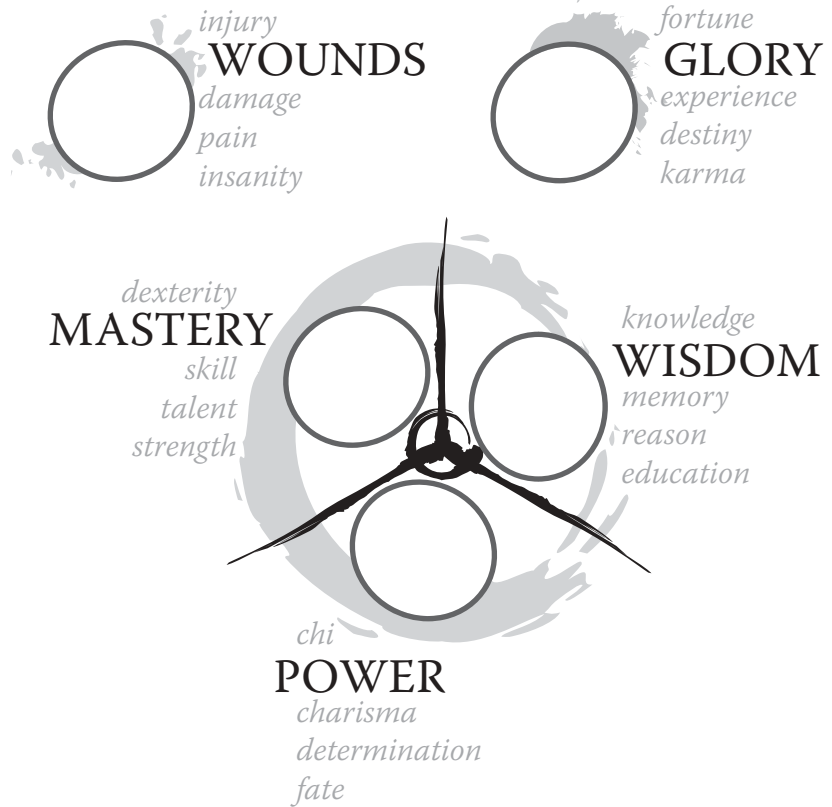

ELEGANT ROLE-PLAYING

CHARACTER SHEET

NAME



MY LEGEND and my Specialities

MY POSSESSIONS and their effects

acting score – opposing value = result

Your **score** is a **rating plus a d6**. Both **Attributes** and **Skills** allow an extra d6 to be rolled on tasks (up to a maximum of 3 dice), pick the highest die for calculating the score.

Reroll a d6 on a task:	1 Glory
Add an extra d6 to a task score:	2 Glory

Wounds start at 0 and are cumulative. When injured test Mastery, Wisdom or Power against the current number of wounds. A result of 0 or lower renders the character unconscious. A result of -5 or below may kill the character.